**Home Learning for Y8 from 29th June Lesson 2 to the end of term**

**Board Game Project**

**Your task**: To produce a board game to be played by yourself and others, which is fun, looks attractive and requires answers using German wordsor full phrases from topics that you have met in class this year. Most successful board games require some skill and knowledge but there is usually some luck involved too (like landing on squares or picking cards which involve moving forwards or backwards).

Your aim is to come up with a game for 2-4 players which has something new, although you can “steal” ideas from established commercial games like Monopoly or Cluedo. The theme can be anything you wish like football, celebrities, music stars, holidays, theme park rides etc. Try to include at least a few questions where players will have to use a dictionary to find out something they don’t yet know.

You will need to plan/ make:

1. The layout of your board (A4 orA3 if you have it)
2. The theme of your game eg Football- players could score a goal when they answer a question correctly.
3. A list of questions you will ask eg Name five numbers or give three family members in Spanish.
4. Cards with questions on and Chance-type cards eg You miss a penalty! Einmal aussetzen! (Miss a turn!)
5. An answer sheet.
6. Instructions how to play in English.
7. Counters
8. A dice

**Resources**: You will need paper or card, a pen and pencil, colouring pens or sharpies and a ruler. You could use cardboard from home to make your game 3D. You can also print off pictures or photos from the internet to use on your board to help make it visually exciting.

You can test out your game when you have finished and send in a pic of it for Mrs Ridgeon to show future Y8!

Useful vocabulary for creating your board game

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|  | German Y8 |
| Miss a turn | Einmal aussetzen |
| Go forward one space | Rück ein Feld vor |
| Go forward two places | Rück zwei Felder vor |
| Go back one space | Rück ein Feld nach |
| Go back two spaces | Rück zwei Felder nach |
| Pick a card | Nimm eine Karte |
| Start | Anfang |
| Finish | Ende |

What success will look like: Tick when you think you have achieved each of these things.

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| My game is colourful and looks attractive and I think others will enjoy playing it. (S)  I have used German on the board and players must use their knowledge of the language to advance across the board.(S)  I have made instructions for the game in English.(S)  I have included some questions where players will need a dictionary to find out the answer (S+).  I have made extras like chance cards, money, counters and a dice. (S)  I have played our own game to test it out.(S)  I have made questions on a range of topics- some questions just need words as answers, some need full phrases.(S+)  I have used my imagination to create something new in my game.(S+) |  |